

Scheduling Directed Acyclic Graphs Multiprocessor Systems

1. Real-time systems

A real-time system is the one that must process information and produce correct results within specified timing constraints, else severe consequences including failure will occur.

Time constraints: deadline, period, release jitters, ...

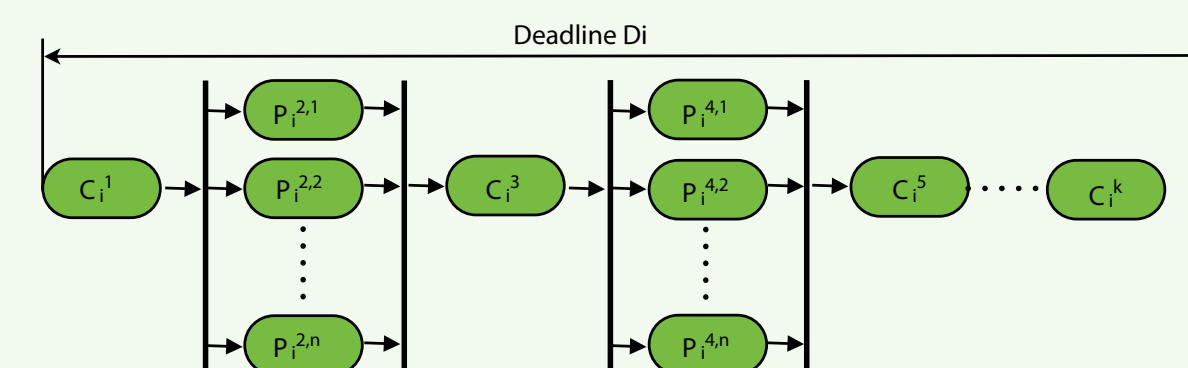
Applications: avionic and transportation systems, communication services, ...



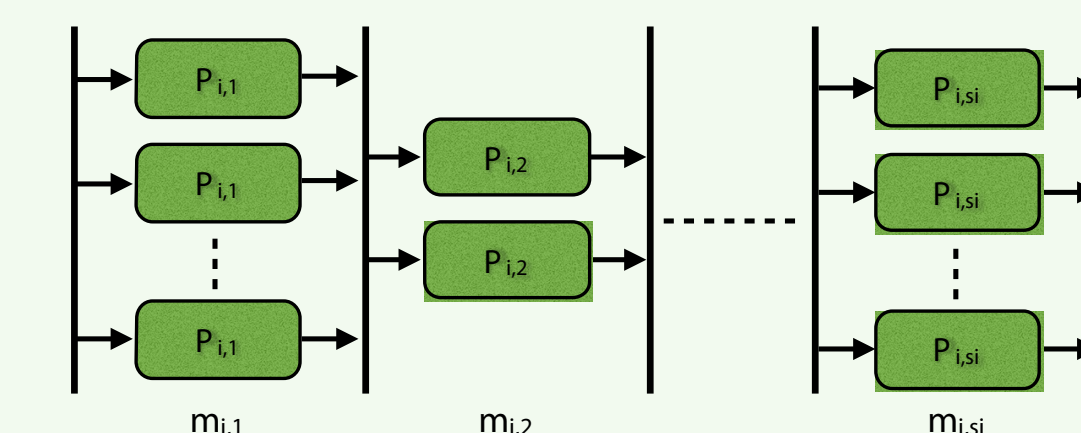
3.1. Scheduling using DAG transformation

Objective: to transform DAG tasks into others models with independent subtasks, in order to use classical scheduling algorithms for independent sequential tasks on multiprocessors, such as DM, EDF, LLF, ...

Problem: the transformation uses approximations and it causes some generality loss of the original model.

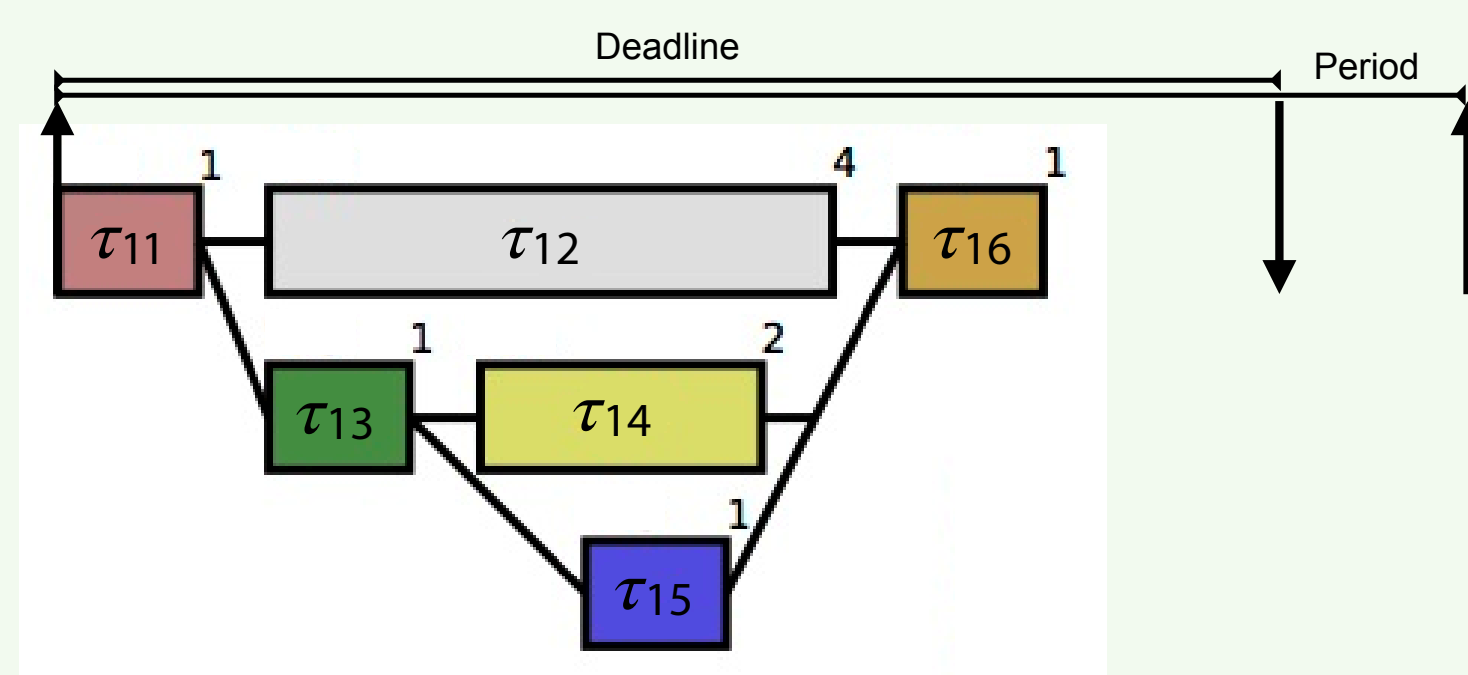


Fork-Join Model



Multi-threaded Segment Model

2. Task model: Directed Acyclic Graphs



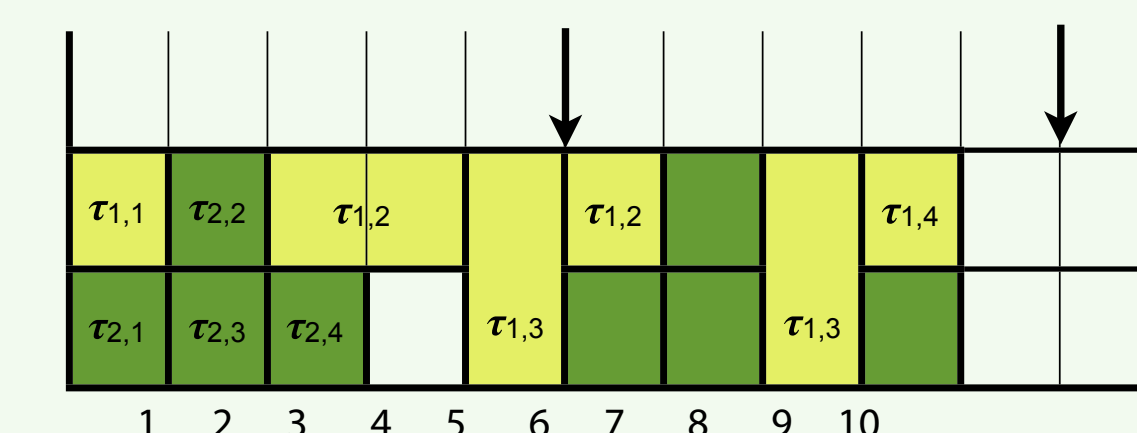
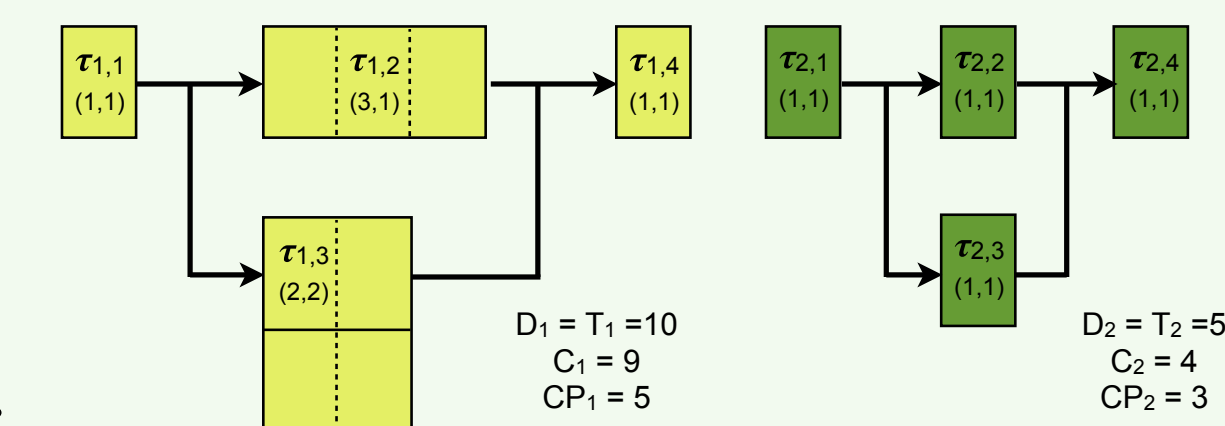
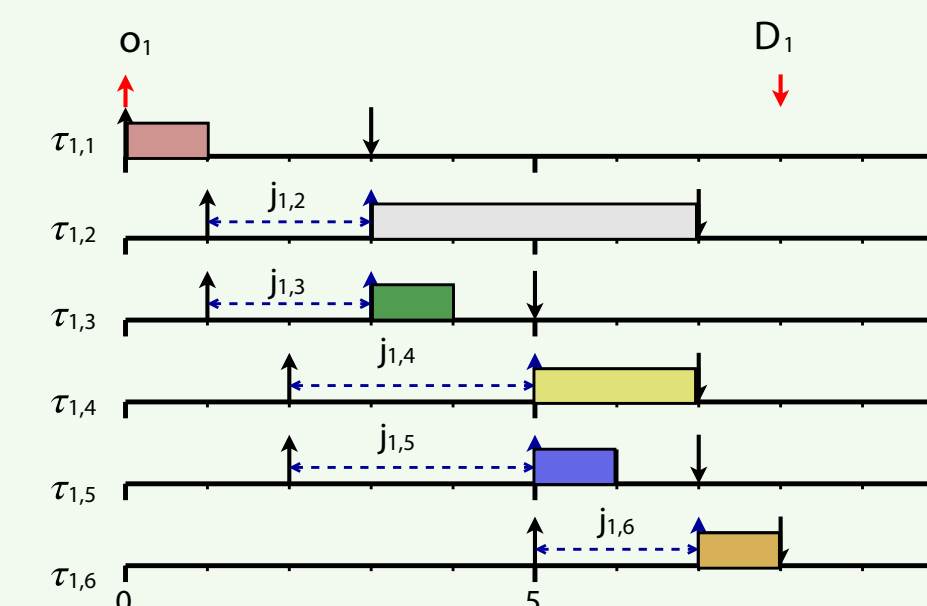
There are two types of parallelism in the DAG model:

- Inter-subtask parallelism between the subtasks because of dependencies.
- Intra-subtask parallelism inside subtasks which consists of parallel threads.

3.2. Direct DAG scheduling

Objective: to schedule DAG tasks directly on multiprocessor systems and propose adapted scheduling algorithms and schedulability tests that take into consideration the subtask dependencies and parallelism.

Problem: adapted algorithms are harder to be analyzed. Extra local parameters for subtasks are added as shown in the figure.



An example of DAG scheduling using LLF algorithm